# ALESSANDRO FELICIANI

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#### PERSONAL STATEMENT

I have worked as a 3d character rigger and animator for almost ten years for several Italian and international companies. I love this field of work and want to expand my experience and extend my skills. My aim is to find a stimulating environment, in order to achieve this. I think that the success of a company depends on the skills and efforts of individual working as a team.

#### **CAREER SUMMARY**

### PIXOMONDO / Rigger, Character TD, Animator

Beijing – China http://www.pixomondo.com/ April 2013 - present

This company is an international creative design and visual effects studio. Here I worked as a Characters TD/Rigger and animator for movie.

# Quasar Institute / 3D Maya teacher

Rome - Italy http://quasarvfx.com/ 2013 - 2014

I teach character rigging in this school, which has been training students since 1987. The key objectives and achievements are the realization of short films made by the students themselves.

# IED European Institute of Design / 3D Maya teacher

Rome - Italy http://www.ied.it/roma/corsi 2012 - 2013

At this institute I taught the use of Maya software on the Master's course in character animation in all its aspects: modelling, rigging, animation, shading, lighting and rendering.

The purpose was the creation of two short films made by the students. The students completed internships in different 3D companies in order to practice on real projects.

#### Cineteam Srl /3D Generalist

Rome - Italy http://www.cineteam.it/ February 2012 – August 2012

This company operates in all areas of audio-visual communication. Here I worked as a 3D generalist for the creation of visual effects for "SUPERQUARK", a documentary series for RAI UNO, the Italian public TV channel. During this time I also worked closely with the 2D department.

### LightCutFilm srl /3D Generalist

Rome - Italy <a href="http://www.lightcutfilm.com/">http://www.lightcutfilm.com/</a> April 2011 – December 2011

This company is engaged in promotion design, sound design and editing. My role was 3D Generalist for the creation of 3D models, Rig, and animations for a documentary series entitled "What remains to be discovered" for the National Geographic channel to be broadcast on SKY. The company won the *Silver World Medal* at the *New York Festival, World Best TV & Film 2013, Instruction and Educational, Italy* for this documentary series. I was also in charge of the creation of a model rig and animation of a demon for an Italian television series entitled "The Thirteenth Apostle" for the national channel "Canale 5".

## LCD / 3D Character Rigger

Florence - Italy <a href="http://www.behance.net/Lcd\_graphics">http://www.behance.net/Lcd\_graphics</a>
April 2010 - May 2010

In this company I worked as a character rigger for a cartoon and coordinated the realization of the rigging for the needs of the animators.

# Dujass Film Spa / 3D Character Rigger

Rome – Italy September 2007 – October 2009

In this company I worked as a character rigger for a cartoon. During these two years I realized together with colleagues of mine the construction of a system of autorig in order to optimize the work.

#### Matitanimata srl / 3D Generalist

Rome – Italy <a href="http://www.matitanimata.it/">http://www.matitanimata.it/</a>
December 2005 – September 2007

In this company I worked as a 3D generalist and created different 3D objects integrated into a 2D cartoon, for series for the national TV channel Rai Due. The series was called "Click and Kat". It was a great experience and in this company I took my first steps in CG.

#### Buffetti, Vertecchi / shop clerk

Rome – Italy September 1998 – May 2003

Before starting to work in computer graphics, I worked as a clerk in two shops.

# **EDUCATION**

#### Dark Side Alias Training Center - Verona - Italy

2004 Maya Character Rigging Animation

#### Istituto Professionale per il Commercio "Marco Polo" - Rome - Italy

1989 – 1994 Secondary education. Mark 44/60

# ADDITIONAL SKILLS

**Computing Skills:** Excellent knowledge of Microsoft Windows, Mac OS X and Microsoft Office™ tools (Word, Excel and PowerPoint).

Language Skills: Italian (mother tongue), Good spoken and written English (Intermediate level).

# PERSONAL INTERESTS

In my free time I like playing the guitar, swimming, cooking and going to the cinema.

# **PERSONAL DETAILS**

Italian nationality (no visa required); Full, clean driving license